

Hortonworks Data Platform

HDFS NFS Gateway User Guide

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Hortonworks Data Platform: HDFS NFS Gateway User Guide

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1. HDFS NFS Gateway User Guide

The NFS Gateway for HDFS allows clients to mount HDFS and interact with it through NFS, as if it were part of their local file system. The gateway supports NFSv3.

After mounting HDFS, a user can:

- Browse the HDFS file system through their local file system on NFSv3 client-compatible operating systems.
- Upload and download files between the HDFS file system and their local file system.
- Stream data directly to HDFS through the mount point. (File append is supported, but random write is not supported.)

Prerequisites

The NFS Gateway machine must be running all components that are necessary for running an HDFS client, such as a Hadoop core JAR file and a HADOOP_CONF directory.

The NFS Gateway can be installed on any DataNode, NameNode, or HDP client machine. Start the NFS server on that machine.

1.1. Configure the HDFS NFS Gateway

To configure the HDFS NFS gateway, complete the following steps.

1. The user running the NFS gateway must be able to proxy all users that are using NFS mounts.

For example, if user "nfserver" is running the gateway and users belong to groups "nfs-users1" and "nfs-users2", then set the following values in the `core-site.xml` file on the NameNode.



Note

Replace "nfserver" with the user account that will start the gateway in your cluster.

```
<property>
  <name>hadoop.proxyuser.nfserver.groups</name>
  <value>nfs-users1,nfs-users2</value>
  <description>
    The 'nfserver' user is allowed to proxy all members of the
    'nfs-users1' and 'nfs-users2' groups. Set this to '*' to allow
    nfserver user to proxy any group.
  </description>
</property>

<property>
  <name>hadoop.proxyuser.nfserver.hosts</name>
  <value>nfs-client-host1.com</value>
```

```
<description>
  This is the host where the nfs gateway is running. Set this to
  '*' to allow requests from any hosts to be proxied.
</description>
</property>
```

The preceding properties are the only required configuration settings for the NFS gateway in non-secure mode.

Configuring the HDFS NFS Gateway on a Kerberized Cluster

For a Kerberized cluster, set the following properties in the `hdfs-site.xml` file:

```
<property>
  <name>dfs.nfsgateway.keytab.file</name>
  <value>/etc/hadoop/conf/nfsserver.keytab</value> <!-- path to the
    nfs gateway keytab -->
</property>

<property>
  <name>dfs.nfsgateway.kerberos.principal</name>
  <value>nfsserver/_HOST@YOUR-REALM.COM</value>
</property>
```

2. Configure settings for the HDFS NFS gateway:

The NFS gateway uses the same settings that are used by the NameNode and DataNode. Configure the following properties based on your application's requirements:

a. Edit the `hdfs-site.xml` file on your NFS gateway machine. Modify the following property:

```
<property>
  <name>dfs.namenode.accesstime.precision</name>
  <value>3600000</value>
  <description>
    The access time for HDFS file is precise up to this value.
    The default value is 1 hour. Setting a value of 0 disables
    access times for HDFS.
  </description>
</property>
```



Note

If the export is mounted with access time update allowed, make sure this property is not disabled in the configuration file. Only NameNode needs to restart after this property is changed. If you have disabled access time update by mounting with "noatime" you do NOT have to change this property nor restart your NameNode.

b. Add the following property to the `hdfs-site.xml` file:

```
<property>
  <name>dfs.nfs3.dump.dir</name>
  <value>/tmp/.hdfs-nfs</value>
</property>
```



Note

The NFS client often reorders writes. Sequential writes can arrive at the NFS gateway at random order. This directory is used to temporarily save out-of-order writes before writing to HDFS. One needs to make sure the directory has enough space. For example, if the application uploads 10 files with each having 100MB, it is recommended for this directory to have 1GB space in case if a worst-case write reorder happens to every file.

- c. Update the following property in the `hdfs-site.xml` file:

```
<property>
  <name>dfs.nfs.exports.allowed.hosts</name>
  <value>* rw</value>
</property>
```



Note

By default, the export can be mounted by any client. You must update this property to control access. The value string contains the machine name and access privilege, separated by whitespace characters. The machine name can be in single host, wildcard, or IPv4 network format. The access privilege uses `rw` or `ro` to specify `readwrite` or `readonly` access to exports. If you do not specify an access privilege, the default machine access to exports is `readonly`. Separate machine entries by `;`. For example, `192.168.0.0/22 rw ; host*.example.com ; host1.test.org ro;`

Restart the NFS gateway after this property is updated.

- d. (Optional) Customize log settings by modifying the `log4j.property` file.

To change trace level, add the following:

```
log4j.logger.org.apache.hadoop.hdfs.nfs=DEBUG
```

To view more information about ONCRPC requests, add the following:

```
log4j.logger.org.apache.hadoop.oncrpc=DEBUG
```

1.2. Start and Verify the NFS Gateway Service

Three daemons are required to provide NFS service: `rpcbind` (or `portmap`), `mountd` and `nfsd`. The NFS gateway process has both `nfsd` and `mountd`. It shares the HDFS root `/` as the only export.

We recommend using the `portmap` included in NFS gateway package, as shown below. The included `portmap` must be used on some Linux systems, for example, SLES 11 and RHEL 6.2.

1. Stop `nfs/rpcbind/portmap` services provided by the platform:

```
service nfs stop
```

```
service rpcbind stop
```

2. Start the included `portmap` package (needs root privileges), using one of the following two commands:

```
hadoop portmap
```

OR

```
hadoop-daemon.sh start portmap
```

3. Start `mountd` and `nfsd`.

No root privileges are required for this command. However, verify that the user starting the Hadoop cluster and the user starting the NFS gateway are the same.

```
hadoop nfs3
```

OR

```
hadoop-daemon.sh start nfs3
```



Note

If the `hadoop-daemon.sh` script starts the NFS gateway, its log file can be found in the Hadoop log folder (`/var/log/hadoop`).

For example, if you launched the NFS gateway services as the root user, the log file would be found in a path similar to the following:

```
/var/log/hadoop/root/hadoop-root-nfs3-63ambarihdp21.log
```

4. Stop the NFS gateway services.

```
hadoop-daemon.sh stop nfs3
```

```
hadoop-daemon.sh stop portmap
```

Next, verify the validity of NFS-related services.

1. Execute the following command to verify that all the services are up and running:

```
rpcinfo -p $nfs_server_ip
```

You should see output similar to the following:

| program | vers | proto | port | |
|---------|------|-------|------|------------|
| 100005 | 1 | tcp | 4242 | mountd |
| 100005 | 2 | udp | 4242 | mountd |
| 100005 | 2 | tcp | 4242 | mountd |
| 100000 | 2 | tcp | 111 | portmapper |
| 100000 | 2 | udp | 111 | portmapper |
| 100005 | 3 | udp | 4242 | mountd |
| 100005 | 1 | udp | 4242 | mountd |
| 100003 | 3 | tcp | 2049 | nfs |
| 100005 | 3 | tcp | 4242 | mountd |

2. Verify that the HDFS namespace is exported and can be mounted:

```
showmount -e $nfs_server_ip
```

You should see output similar to the following:

```
Exports list on $nfs_server_ip :
/ (everyone)
```

1.3. Access HDFS

To access HDFS, first mount the export `"/`.

Currently NFS v3 is supported. It uses TCP, as the transportation protocol is TCP.

1. Mount the HDFS namespace as follows:

```
mount -t nfs -o vers=3,proto=tcp,nolock $server:/ $mount_point
```

Access HDFS as part of the local file system, except that hard/symbolic link and random write are not supported in this release.



Note

Because NLM is not supported, the mount option `nolock` is needed.

The following additional mount options are supported:

| Option | Description |
|----------------------------|--|
| <code>sync</code> | The <code>sync</code> mount option to the NFS client improves the performance and reliability of writing large files to HDFS via the NFS gateway. If the <code>sync</code> option is specified, the NFS client machine will flush write operations to the NFS gateway before returning control to the client application. A useful side effect of <code>sync</code> is that the client will not issue reordered writes which reduces buffering requirements on the NFS gateway. Note: <code>sync</code> is specified on the client machine when mounting the NFS share. |
| <code>rtmax, wtxmax</code> | The <code>dfs.nfs.rtmax</code> and <code>dfs.nfs.wtxmax</code> properties are HDFS configuration settings on the HDFS NFS gateway server. These options change the maximum read and write request size supported by the gateway. The default value for both settings is 1 MB. Increasing these values may improve the performance of large file transfers. The defaults are expected to work well for most deployments. |

User authentication and mapping:

NFS gateway uses `AUTH_UNIX`-style authentication, which means that the the login user on the client is the same user that NFS passes to the HDFS. For example, if the NFS client has current user as `admin`, when the user accesses the mounted directory, NFS gateway will access HDFS as user `admin`. To access HDFS as `hdfs` user, you must first switch the current user to `hdfs` on the client system before accessing the mounted directory.

2. Set up client machine users to interact with HDFS through NFS.

The NFS gateway converts the User Identifier (UID) to username, and HDFS uses username to check permissions.

The system administrator must ensure that the user on NFS client machine has the same name and UID as that on the NFS gateway machine. This is usually not a problem if you use the same user management system such as LDAP/NIS to create and deploy users to HDP nodes and to client node.

If the user is created manually, you might need to modify the UID on either the client or NFS gateway host in order to make them the same:

```
usermod -u 123 $myusername
```

The following diagram illustrates how the UID and name are communicated between the NFS client, NFS gateway, and NameNode.

