Hortonworks Data Platform

HDFS NFS Gateway User Guide

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Hortonworks Data Platform: HDFS NFS Gateway User Guide

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Table of Contents

 HDFS NFS Gateway User Guide 	
1.1. Configure the HDFS NFS Gateway	
1.2. Start and Verify the NFS Gateway	Service 3
	I

1. HDFS NFS Gateway User Guide

The NFS Gateway for HDFS allows clients to mount HDFS and interact with it through NFS, as if it were part of their local file system. The gateway supports NFSv3.

After mounting HDFS, a user can:

- Browse the HDFS file system through their local file system on NFSv3 client-compatible operating systems.
- Upload and download files between the HDFS file system and their local file system.
- Stream data directly to HDFS through the mount point. (File append is supported, but random write is not supported.)

Prerequisites

The NFS Gateway machine must be running all components that are necessary for running an HDFS client, such as a Hadoop core JAR file and a HADOOP_CONF directory.

The NFS Gateway can be installed on any DataNode, NameNode, or HDP client machine. Start the NFS server on that machine.

1.1. Configure the HDFS NFS Gateway

To configure the HDFS NFS gateway, complete the following steps.

 The user running the NFS gateway must be able to proxy all users that are using NFS mounts.

For example, if user "nfsserver" is running the gateway and users belong to groups "nfsusers1" and "nfs-users2", then set the following values in the core-site.xml file on the NameNode.



Note

Replace "nfsserver" with the user account that will start the gateway in your cluster.

The preceding properties are the only required configuration settings for the NFS gateway in non-secure mode.

Configuring the HDFS NFS Gateway on a Kerberized Cluster

For a Kerberized cluster, set the following properties in the hdfs-site.xml file:

2. Configure settings for the HDFS NFS gateway:

The NFS gateway uses the same settings that are used by the NameNode and DataNode. Configure the following properties based on your application's requirements:

a. Edit the hdfs-site.xml file on your NFS gateway machine. Modify the following property:

```
<property>
  <name>dfs.namenode.accesstime.precision</name>
  <value>3600000</value>
  <description>
   The access time for HDFS file is precise up to this value.
   The default value is 1 hour. Setting a value of 0 disables
   access times for HDFS.
  </description>
</property>
```



Note

If the export is mounted with access time update allowed, make sure this property is not disabled in the configuration file. Only NameNode needs to restart after this property is changed. If you have disabled access time update by mounting with "noatime" you do NOT have to change this property nor restart your NameNode.

b. Add the following property to the hdfs-site.xml file:



Note

The NFS client often reorders writes. Sequential writes can arrive at the NFS gateway at random order. This directory is used to temporarily save out-of-order writes before writing to HDFS. One needs to make sure the directory has enough space. For example, if the application uploads 10 files with each having 100MB, it is recommended for this directory to have 1GB space in case if a worst-case write reorder happens to every file.

c. Update the following property in the hdfs-site.xml file:



Note

By default, the export can be mounted by any client. You must update this property to control access. The value string contains the machine name and access privilege, separated by whitespace characters. The machine name can be in single host, wildcard, or IPv4 network format. The access privilege uses rw or ro to specify readwrite or readonly access to exports. If you do not specify an access privilege, the default machine access to exports is readonly. Separate machine dentries by i. For example, 192.168.0.0/22 rw; host*.example.com; host1.test.org ro;.

Restart the NFS gateway after this property is updated.

d. (Optional) Customize log settings by modifying the log4j.property file.

To change trace level, add the following:

```
log4j.logger.org.apache.hadoop.hdfs.nfs=DEBUG
```

To view more information about ONCRPC requests, add the following:

log4j.logger.org.apache.hadoop.oncrpc=DEBUG

1.2. Start and Verify the NFS Gateway Service

Three daemons are required to provide NFS service: rpcbind (or portmap), mountd and nfsd. The NFS gateway process has both nfsd and mountd. It shares the HDFS root "/" as the only export.

We recommend using the portmap included in NFS gateway package, as shown below. The included portmap must be used on some Linux systems, for example, SLES 11 and RHEL 6.2.

1. Stop nfs/rpcbind/portmap services provided by the platform:

```
service nfs stop
```

service rpcbind stop

2. Start the included portmap package (needs root privileges), using one of the following two commands:

hadoop portmap

OR

hadoop-daemon.sh start portmap

3. Start mountd and nfsd.

No root privileges are required for this command. However, verify that the user starting the Hadoop cluster and the user starting the NFS gateway are the same.

hadoop nfs3

OR

hadoop-daemon.sh start nfs3



Note

If the hadoop-daemon. sh script starts the NFS gateway, its log file can be found in the hadoop log folder (/var/log/hadoop).

For example, if you launched the NFS gateway services as the root user, the log file would be found in a path similar to the following:

/var/log/hadoop/root/hadoop-root-nfs3-63ambarihdp21.log

4. Stop the NFS gateway services.

```
hadoop-daemon.sh stop nfs3
hadoop-daemon.sh stop portmap
```

Next, verify the validity of NFS-related services.

1. Execute the following command to verify that all the services are up and running:

```
rpcinfo -p $nfs_server_ip
```

You should see output similar to the following:

program	vers	proto	port	
100005	1	tcp	4242	mountd
100005	2	udp	4242	mountd
100005	2	tcp	4242	mountd
100000	2	tcp	111	portmapper
100000	2	udp	111	portmapper
100005	3	udp	4242	mountd
100005	1	udp	4242	mountd
100003	3	tcp	2049	nfs
100005	3	tcp	4242	mountd

2. Verify that the HDFS namespace is exported and can be mounted:

```
showmount -e $nfs_server_ip
```

You should see output similar to the following:

```
Exports list on $nfs_server_ip :
/ (everyone)
```

1.3. Access HDFS

To access HDFS, first mount the export "/".

Currently NFS v3 is supported. It uses TCP, as the transportation protocol is TCP.

1. Mount the HDFS namespace as follows:

```
mount -t nfs -o vers=3,proto=tcp,nolock $server:/ $mount_point
```

Access HDFS as part of the local file system, except that hard/symbolic link and random write are not supported in this release.



Note

Because NLM is not supported, the mount option nolock is needed.

The following additional mount options are supported:

Option	Description
sync	The sync mount option to the NFS client improves the performance and reliability of writing large files to HDFS via the NFS gateway. If the sync option is specified, the NFS client machine will flush write operations to the NFS gateway before returning control to the client application. A useful side effect of sync is that the client will not issue reordered writes which reduces buffering requirements on the NFS gateway. Note: sync is specified on the client machine when
rtmax, wtmax	mounting the NFS share. The dfs.nfs.rtmax and dfs.nfs.wtmax properties are HDFS configuration settings on the HDFS NFS gateway server. These options change the maximum read and write request size supported by the gateway. The default value for both settings is 1 MB. Increasing these values may improve the performance of large file transfers. The defaults are expected to work well for most deployments.

User authentication and mapping:

NFS gateway uses AUTH_UNIX-style authentication, which means that the the login user on the client is the same user that NFS passes to the HDFS. For example, if the NFS client has current user as admin, when the user accesses the mounted directory, NFS gateway will access HDFS as user admin. To access HDFS as hdfs user, you must first switch the current user to hdfs on the client system before accessing the mounted directory.

2. Set up client machine users to interact with HDFS through NFS.

The NFS gateway converts the User Identifier (UID) to username, and HDFS uses username to check permissions.

The system administrator must ensure that the user on NFS client machine has the same name and UID as that on the NFS gateway machine. This is usually not a problem if you use the same user management system such as LDAP/NIS to create and deploy users to HDP nodes and to client node.

If the user is created manually, you might need to modify the UID on either the client or NFS gateway host in order to make them the same:

usermod -u 123 \$myusername

The following diagram illustrates how the UID and name are communicated between the NFS client, NFS gateway, and NameNode.

